

# *Tournament Rules*

Players **MUST** be ready to start at allocated time—Have Great Fun!

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Each match shall consist of three Point-a-Rally (PAR) timed eight minute games with four minutes warm-up and 60 seconds between games.

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The first & second games will attract one Progress Point (PP) each, the third game is worth two PPs. A rally in progress when the whistle goes will not be counted.

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If players are on equal points when the whistle goes, the rally will stop, and half a point will be awarded to each player (or a point each if on the third game).

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**DECIDING EVENT WINNER**—There will be a Winner, Runner-up & Third place prize in each Event.

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An undefeated player shall be the Winner of the Event. If there is no undefeated player, then the player with the most PPs shall be the winner of the Event.

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If two or more players are equal on PPs then the player with most game points shall be the Winner. This method shall also be used to determine the Runner-Up & Third place getters.

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To avoid forfeits and keep the Event competitive, Pre & Post Play Matches will be allowed & must be completed prior to 6:30pm on last day of season. Players are to inform the Monday night Coordinator of the intention to Pre or Post play and scoresheet must be posted on Noticeboard near the Bar.

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